Installation on Debian-Based Systems

Qosium Probe can be installed by using Debian package management system. This works on Debian, Ubuntu, Raspbian (Raspberry Pi), and other Debian-based Linux distributions. Installation can be done in terminal or by using package manager applications like the Software Center and Synaptic.

Table of Contents

1. Preparations	3
2. Package Pre-checks (Optional)	
3. Installation	
4. Uninstallation	
5. GNSS Setup	3
5.1. Prerequisites	4
5.2. Step-by-Step Instructions for ntp	4
5.2.1. Checking the Status	6
5.3. Step-by-Step Instructions for chrony	7
6. Clock Synchronization in Linux	10
6.1. Timestamping Accuracy	10
6.2. PTP in Linux	
7. Glossary	12

1. Preparations

First, <u>sign in</u> to your account and access <u>your downloads page</u>. Then download Qosium Probe for the target machine. The package is typically named as <u>QosiumProbe_<version_details>.deb</u>, where the <<u>version_details></u> part depends on version to another and may contain many identifiers.

2. Package Pre-checks (Optional)

The Debian package can be verified by opening Terminal and running:

dpkg --info QosiumProbe_<version_details>.deb

To see what will be installed and where to, run:

```
dpkg --contents QosiumProbe_<version_details>.deb
```

3. Installation

To install a fresh or upgrade an existing Qosium Probe in a machine, open Terminal and run:

```
sudo dpkg -i QosiumProbe_<version_details>.deb
```

It is also possible to use *apt* for installation. This method installs automatically all dependencies. Installation using apt-get happens the following way:

sudo apt-get install ./QosiumProbe_<version_details>.deb

The installation process asks all the relevant details, e.g., whether or not to install Qosium Probe as a Systemd service, etc.

After installation, you can check which version of Qosium Probe is installed by running:

dpkg -1 qosiumprobe

4. Uninstallation

To remove Qosium Probe from the device, run:

```
sudo dpkg -r qosiumprobe
```

5. GNSS Setup

In Linux, GNSS positioning is enabled by gpsd and GNSS-based time synchronization is enabled by ntp or chrony. The following guide expects that you have a compatible GNSS receiver.

5.1. Prerequisites

Using *GNSS* for timing is a two-phased process. First, to get coarse clock synchronization within the correct second, the *full time* is taken from the NMEA messages fed by the GNSS device. Then, the *PPS* signal is used to fine-tune clock synchronization within one second, reaching even microsecond-level accuracy. You could also take the full time from another source, like that provided with *NTP*, but since GNSS also delivers the full time, it is convenient to use that.

To start with, you need a compatible GNSS unit. Any GNSS with PPS output that works in Linux should apply. However, if you did not purchase the GNSS unit from Kaitotek, modifications to the configuration may be needed to match with the wiring of the GNSS unit.

The following packages need to be installed (Ubuntu):

- gpsd
- ntp or chrony
- setserial
- pps-tools (optional, recommended for debugging problems)
- gpsd-clients (optional, recommended for debugging problems)

You need ntp or chrony with PPS clock support. By default, all newer ntp and chrony implementations should support PPS. Bear in mind that ntp and chrony with GNSS/PPS are used just as tools to adjust the clock, not to control the clock with NTP.

This guide assumes that kernel level PPS is supported. If you have a modern distribution this should not be a problem, but for example some old CentOS distributions do not have kernel level PPS support. In this case special *shmpps* application with NMEA(20) and SHM(28) NTP drivers and special configuration might help you to get application level PPS support.

In order to reach a good result, your machine should have an integrated serial port or at least a PCI-based serial port adapter for the PPS signal. If, e.g., a USB serial port adapter is in use, the synchronization accuracy will be much worse.

5.2. Step-by-Step Instructions for ntp

This section gives the instructions when you are using ntp. If you are using chrony, see the next section.

This section assumes that the serial port location is /dev/ttyS0 (an integrated serial port for PPS signal) and USB port is /dev/ttyUSB0 (for NMEA message reception). Port numbers may vary depending on your system, so please check and change them accordingly.

To install the required packages, type:

sudo apt-get install gpsd gpsd-clients ntp pps-tools setserial

Connect the USB and serial cables. It might be useful to check in which port the USB device is attached:

dmesg

To start gpsd type:

sudo service gpsd start

Then, check that GNSS reception is working:

xgps

You should see satellites appearing. It might take few minutes initially (as long as 12 minutes in the worst case). Please wait until the fix is got. If nothing happens, exit the xgps and check that gpsd is using the correct USB port by typing:

```
sudo dpkg-reconfigure gpsd
sudo service gpsd restart
```

Sometimes you need to tell gpsd manually the device you intend to use. To do this, modify the configuration file at */etc/default/gpsd*. There, add your device(s) to the device list, e.g.,

```
DEVICES="/dev/ttyUSB0"
```

When the GNSS basic reception is working fine, enable the serial driver for PPS (18). In case there are several serial ports, please modify the port number /*dev/ttyS<port>* to match the correct one.

sudo ldattach 18 /dev/ttyS0

/*dev/pps0* device should appear. If there are several /*dev/pps<port>* devices or you want to ensure that the PPS is working type:

```
sudo ppstest /dev/pps0
```

If you see output appearing every second, the PPS works. Press *Ctrl+C* to stop. If you don't see anything after ok, found 1 source(s), now start fetching data..., please check the device is properly connected and port number is correctly selected.

Enabling the serial port low_latency mode can improve jitter:

sudo setserial /dev/ttyS0 low_latency

Configure NTP by editing /etc/ntp.conf.

Disable the default servers by commenting them out, if you want to use only GPS time. Example:

```
# Use servers from the NTP Pool Project. Approved by Ubuntu Technical Board
# on 2011-02-08 (LP: #104525). See http://www.pool.ntp.org/join.html for
# more information.
#server 0.ubuntu.pool.ntp.org
#server 1.ubuntu.pool.ntp.org
#server 2.ubuntu.pool.ntp.org
#server 3.ubuntu.pool.ntp.org
```

Add the following lines:

```
#PPS
server 127.127.22.0 minpoll 4 maxpoll 4
fudge 127.127.22.0 flag2 0
#SHM
server 127.127.28.0 prefer
fudge 127.127.28.0 time1 0.55 refid GPS
```

Again, if the */dev/pps<port>* device number is not 0, you should modify the number in PPS lines accordingly. Example (PPS device */dev/pps1*):

```
#PPS
server 127.127.22.1 minpoll 4 maxpoll 4
fudge 127.127.22.1 flag2 0
```

Start the NTP

sudo service ntp start

5.2.1. Checking the Status

Wait for the clock to be synchronized. To check the status type:

ntpq -p

Typical outputs are presented next.

1. The clock is correctly synchronized (see the marks o and *):

remote	refid	st t when	poll reach	delay	offset	jitter
opps(1) *SHM(0)	.PPS.	0 1 11 0 1 42	16 377 64 377	0.000	-0.011 6.741	0.010

2. Not (yet) synchronized. Please wait or recheck the configuration. Also, if the clock is off too much, NTP could refuse synching. In this case, do initial synching manually.

remote	refid	st t when p	oll reach	delay	offset	jitter
PPS(1) SHM(0)	.PPS. .GPS.		16 0 64 0	0.000	0.000	0.000

3. SHM only synchronized. Please wait for the PPS sync or recheck the PPS configuration.

remote	refid	st t when	poll reac	h delay	offset	jitter
======================================	.PPS. .GPS.	01 - 01 3	16 0 64 1		0.000 -14.525	

4. Clock sources dropped as falseticker due to poor accuracy. Please check that the GPS signal is strong enough and restart NTP.

remote	refid	st t when poll rea	ch delay	offset jitter	
xPPS(1) xSHM(0)	. PPS. .GPS.	-	0 0.000 0 0.000	0.000 0.000 0.000 0.000	

5. No PPS clock. Please check that PPS (22) is enabled in *ntp.conf* and that NTP has PPS driver support.

remote	refid	st t wh	en poll i	reach	delay	offset	jitter
*SHM(0)	.GPS.	0 1	3 64	1	0.000	-14.525	0.000

6. NTP not running:

ntpq: read: Connection refused

5.3. Step-by-Step Instructions for chrony

This section gives the GNSS positioning setup and timing synchronization instructions when you are using chrony.

In the following instructions, it is assumed that the PPS signal is connected to the device's integrated serial port at /*dev/ttyS0*, and NMEA messages are received through a USB-serial converter via /*dev/ttyUSB0*. Port numbers may vary depending on your system, so please check and change them accordingly.

If you have ntp installed and you wish to start using chrony, remove ntp first. To install the required packages, type:

sudo apt-get install gpsd gpsd-clients chrony pps-tools setserial

Just in case, if gpds was already installed, and is running, stop it:

sudo systemctl stop gpsd
sudo systemctl stop gpsd.socket

Set the NMEA message reception speed correctly according to your settings, e.g., 4800 bauds:

sudo stty -F /dev/ttyUSB0 4800

Start gpds manually:

sudo gpsd -n /dev/ttyUSB0

Now you should be receiving the NMEA message data. Check it:

cgps

You should see something like the following:

The messages in the lower part of the terminal show the NMEA data. The upper-right box lists the found satellites, and the upper-left box shows the data extracted. If you don't see any data, check the connections and the previous steps.

If you do get data, check that the Status in the upper-left box shows *fix* like in the example figure. If you don't have fix yet, wait for it. It will take some time to synchronize with GNSS (as long as 12 minutes in the worst case during the cold start). After you get fix, you also get the location and the time information shown in the upper part of the box.

Now, you have successfully set up the GNSS positioning for your device. When parameterized, Qosium Probe can read location directly from gpsd. Next, we will configure clock synchronization and start with PPS. Attach a line discipline to the PPS serial port to create a PPS source:

sudo ldattach 18 /dev/ttyS0

The PPS source will appear as a new device, typically: /dev/pps0. However, sometimes there might already be PPS devices in the device list. The newly created PPS source will be the last of the PPS devices shown in the device list. To check the device list, type:

ls /dev

To verify that you are receiving the PPS data, e.g., for /dev/pps0, type:

sudo ppstest /dev/pps0

When it works, you see the timestamps for the rising and lower edges of the PPS pulse arriving once per second. If you don't, check the connections and the previous steps.

Enabling the serial port low_latency mode can improve jitter:

sudo setserial /dev/ttyS0 low_latency

Now we are ready to configure chrony. Open the configuration file */etc/chrony/chrony.conf* for editing and add there the following lines:

```
refclock PPS /dev/pps0 lock NMEA
refclock SHM 0 offset 0.5 delay 0.2 refid NMEA noselect
```

The first line ties the reference clock to a PPS source at /*dev/pps0* and locks it to another reference lock, called *NMEA*, providing the full time. The second line parameterizes the NTP shared memory driver, *SHM*, capable of receiving timing samples from another processes, like *gpsd* now. The first parameter is the shared memory segment being 0, typically. The rest of the parameters are:

- offset (seconds): specifies a correction if there is a delay in the time source. Now, we only need to hit the correct second, so setting 0.5 seconds here decreases the likelihood of locking to an incorrect second.
- delay (seconds): sets the NTP delay of the source, relating to the source selection algorithm.
- refid: specifies the reference ID of the refclock. We have now set here NMEA for convenience, but it is not a reserved name. You can set there any four-ASCII character ID you wish, but remember to refer to the same ID in the PPS reference clock.
- **noselect**: means that this source is never selected as the dominating source for clock synchronization.

Start the chrony service:

sudo systemctl start chrony

Now, everything should be operational. You can check the situation with instructions:

chronyc sources -v

When synchronization is working, you should see something like the following:

```
210 Number of sources = 2
    -- Source mode '^' = server, '=' = peer, '#' = local clock.
.- Source state '*' = current synced, '+' = combined , '-' = not combined,
'?' = unreachable, 'x' = time may be in error, '~' = time too variable.
                                                                        xxxx [ yyyy ] +/- zzzz
          Reachability register (octal) -.
                                                                         xxxx = adjusted offset,
                                                                         yyyy = measured offset,
           Log2(Polling interval)
                                                                         zzzz = estimated error.
MS Name/IP address
                                    Stratum Poll Reach LastRx Last sample
#* PPS0
                                            0
                                                 4
                                                        377
                                                                 17
                                                                        +589ns[+1251ns] +/-
                                                                                                     486ns
#? NMEA
                                             0
                                                  4
                                                                 15
                                                                         +41ms[ +41ms] +/-
                                                        377
                                                                                                    104ms
```

As seen, there is * next to PPS, meaning it is now in use and working. The ? in the NMEA line only means that it is not in use, but as there are samples received, PPS has initially used it to fetch the full time. Otherwise, PPS would not claim to be synchronized. You might also see some NTP servers below, depending on your chrony configuration, but they are not in use either because of our chrony settings. If you do not get sync for PPS after a while, check your cables, settings, and the earlier steps.

6. Clock Synchronization in Linux

This section assists you in clock synchronization setup on Linux-based systems.

6.1. Timestamping Accuracy

In Linux, the **timestamp mode** parameter, like in Windows, does not exist. This is not a problem, since the timestamping process in Linux has already good enough resolution. Also, Linux systems have typically *NTP* running with parameters suiting also to measurements, while, of course, it is still likely that the parameters are not optimal, and tuning might be useful. Especially, select as close NTP server (in terms of network delay) as possible. In addition, check that the *minimum and maximum poll values* are small enough. How to tweak the NTP parameters can change from one distribution to another.

Besides NTP, *PTP* is typically also available, enabling better accuracy for the system clock synchronization. In good conditions (a lightly loaded LAN), PTP can yield a microsecond-level accuracy. If you are aiming for microsecond-level accuracy, and fixed connections for PTP are not possible, <u>GNSS clock synchronization is recommended</u>.

6.2. PTP in Linux

If *GNSS* clock source is not available, PTP is the second best option to synchronize the machines where you run Qosium Probe. In the simplest case, PTP works in a way that there is a Master device and then Slave devices around the network synchronize to that. Thus, if you have a server in the network, which already has an accurate system time, and is accessible, set that as the Master, and let the other machines synchronize into that. If, however, you have only two devices communicating directly, you can select either one of them as the Master.

A good PTP solution is *PTPd*. Setting a Master service with *PTPd* is done as follows:

```
ptpd --masteronly --interface <network interface over which PTP synch messages will be
sent>
```

PTP Slave service is set as:

ptpd --slaveonly --interface <network interface over which PTP synch messages will be sent>

In addition, it is useful to use --verbose argument to see that Slave finds a Master and also to see the observed time drift. There's no need to switch the system timesyncd service off. Everything should start working directly.

PTP messages are sent by default as multicast. If you want to use unicast mode instead, use the following arguments in both the Master and the Slave: --unicast and --unicast-destinations. So, in the case of unicast, you need to tell the Master by parameters who is allowed to connect. If a particular Slave is not on the Master's list, synchronization will not work.

Sometimes PTP is desired to be tied into a *PTP domain*. This is done with the switch --domain. Remember that if the Master uses a certain domain, you need to use the same domain in the Slave.

In addition to command line parameters, PTPd can be configured by using a configuration file.

7. Glossary

Global Navigation Satellite System

A general term under which all the different global satellite navigation systems (e.g., GPS, GLONASS, Galileo, BDS) fall.

Pulse per second

A square-like electrical signal that is used in accurate clock synchronization

Network Time Protocol

A very common protocol for synchronizing the clocks of devices across a network.

Precision Time Protocol

A protocol for synchronizing the clocks of devices across a network. The reached synchronization accuracy is typically considerably better than with NTP.